

Enabling Technologies for Sports (5XSF0)

Image Segmentation

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This chapter: Segmentation

- * Subdivide images into regions or objects
- * What a “region” or object is, is usually application-dependent
- * The problem is often the absence of a ground truth
- * Also: when to stop segmenting?

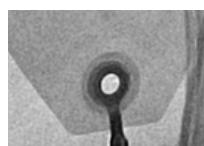


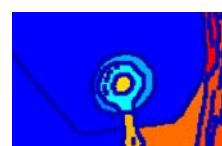
Image of ECG pad



Oversegmentation



Undersegmentation



“Good” segmentation



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Segmentation: Basic approaches

- * “**Top-down**”: based on *discontinuity*
 - Pixels belonging to different objects will have different gray values
 - Partition an image based e.g. on edges
- * “**Bottom-up**”: based on *similarity*
 - Pixels belonging to the same object will have similar gray values
 - Partition an image based on similarity criterion



What we will see today

Implementations, using MATLAB, of the following techniques:

- * Point and line detection for segmentation
- * Thresholding
- * Region-based segmentation
- * Watershed transform



Point detection

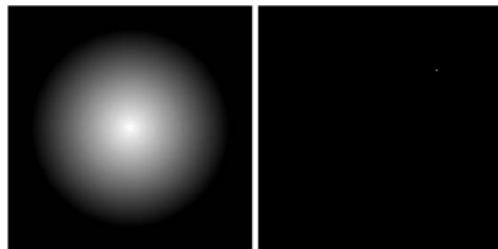
- * Look for a point that is different from its neighborhood
- * Apply an isolating mask to calculate:

$$R = w_1 z_1 + w_2 z_2 + \dots + w_9 z_9$$

- * A point is detected at the center of the mask if

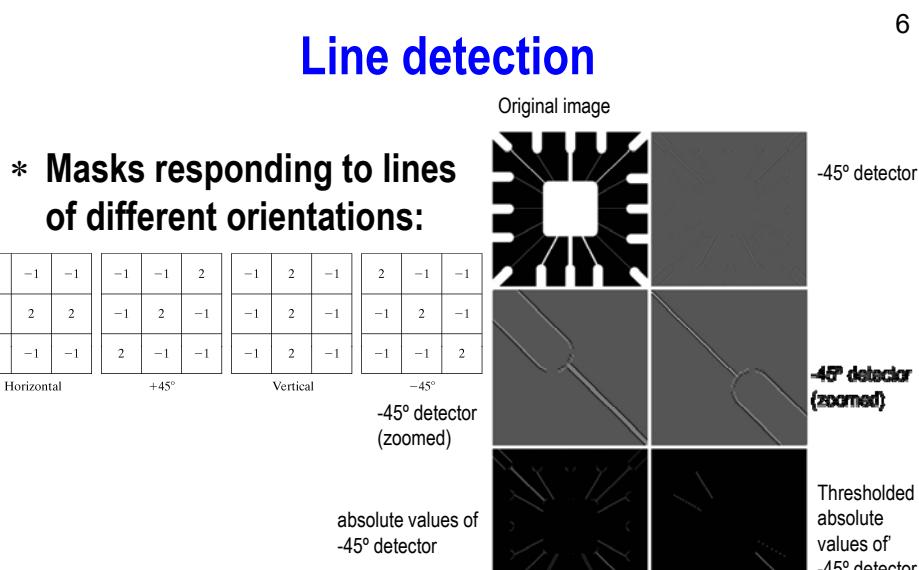
$$|R| \geq T \quad \text{where } T \text{ is a threshold}$$

-1	-1	-1
-1	8	-1
-1	-1	-1



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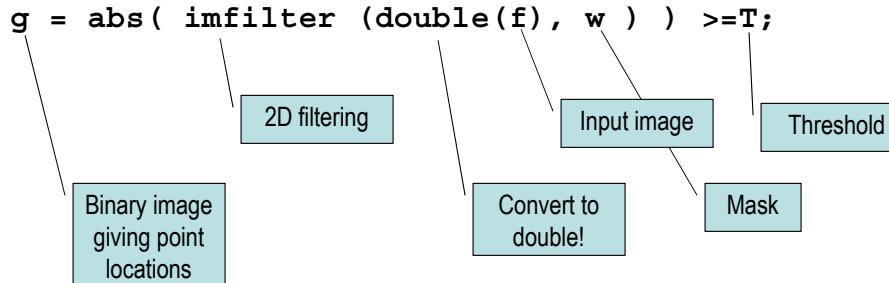


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Point and line detection in MATLAB



- * How to set T?
- * In a first instance, by examining the values of the feature image
- * More on thresholding later



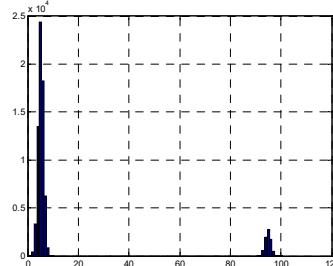
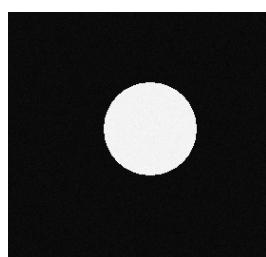
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Thresholding

- * Simple and computationally efficient
- * Threshold selection uses intensity information
→ histogram
- * Example: bimodal histogram



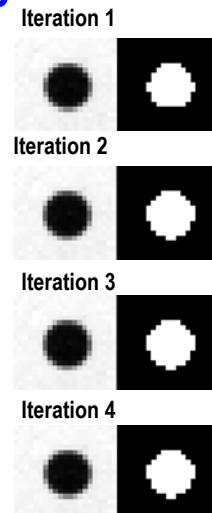
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Optimal Thresholding

- * What value of T will give us the best segmentation?
- * Gonzalez and Woods:
 - Initialize T (e.g. halfway between min and max)
 - Iteratively set $T=0.5*(\mu_1+\mu_2)$, where μ_1, μ_2 the mean values of pixels with value larger or smaller than T, respectively
 - Until T converges



Region Growing

- * Start from a seed point, selected manually or automatically
 - Several seed points are also possible
- * Include new neighboring points in the region based on some similarity criterion

* Image from
[http://www.mathworks.com/
matlabcentral/fileexchange/
18084](http://www.mathworks.com/matlabcentral/fileexchange/18084)



Region Growing in MATLAB

* Function (from textbook, *not* Image Processing Toolbox):

```
[g, NR, SI, TI] = regiongrow(f, s, T);
```

* Input:

- **f** : image
- **s** : seed points (scalar → all points with this value, array → 1's for seed points and 0's for non-seed points)
- **T** : threshold (scalar → global threshold, array → local threshold at each point)

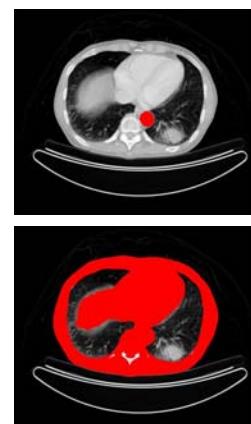
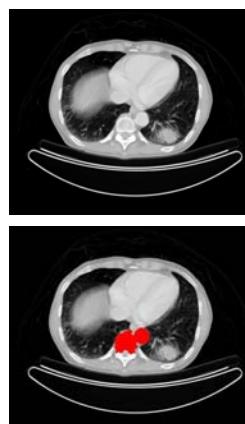
* Output:

- **g**: segmentation result (different labels per region)
- **NR**: # of regions
- **SI**: final seed image
- **TI**: image of pixels that passed threshold test



Region Growing in MATLAB

* Play with seed points & thresholds



References

- Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins,
“Digital Image Processing Using Matlab”,
Pearson Education, 2004
 - Chapter 10



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Gonzalez' method for thresholding

```
* function [bw, t]=threshold_gw(b);
* % b bimodal image (dark on bright or bright on dark)
* b=double(b);
* t=0.5*(min(b(:))+max(b(:)));
* told=0;
* c=1;
* bw(:,:,c)=(b<t);
* while abs((told-t)/told)>0.01
*   c=c+1;
*   m1 = mean(b(b>t));
*   m2 = mean(b(b<t));
*   told=t;
*   t=0.5*(m1+m2)
*   bw(:,:,c)=(b<t);
* end
```



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